

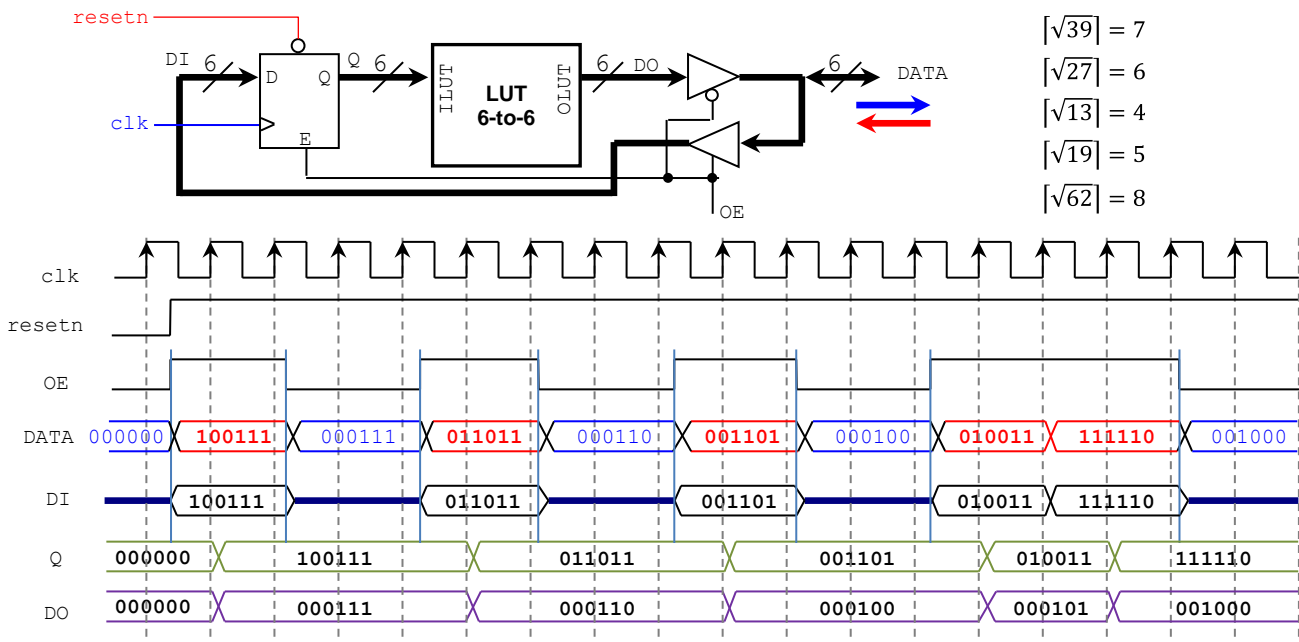
# Solutions - Final Exam

(December 13<sup>th</sup> @ 7:00 pm)

Presentation and clarity are very important! Show your procedure!

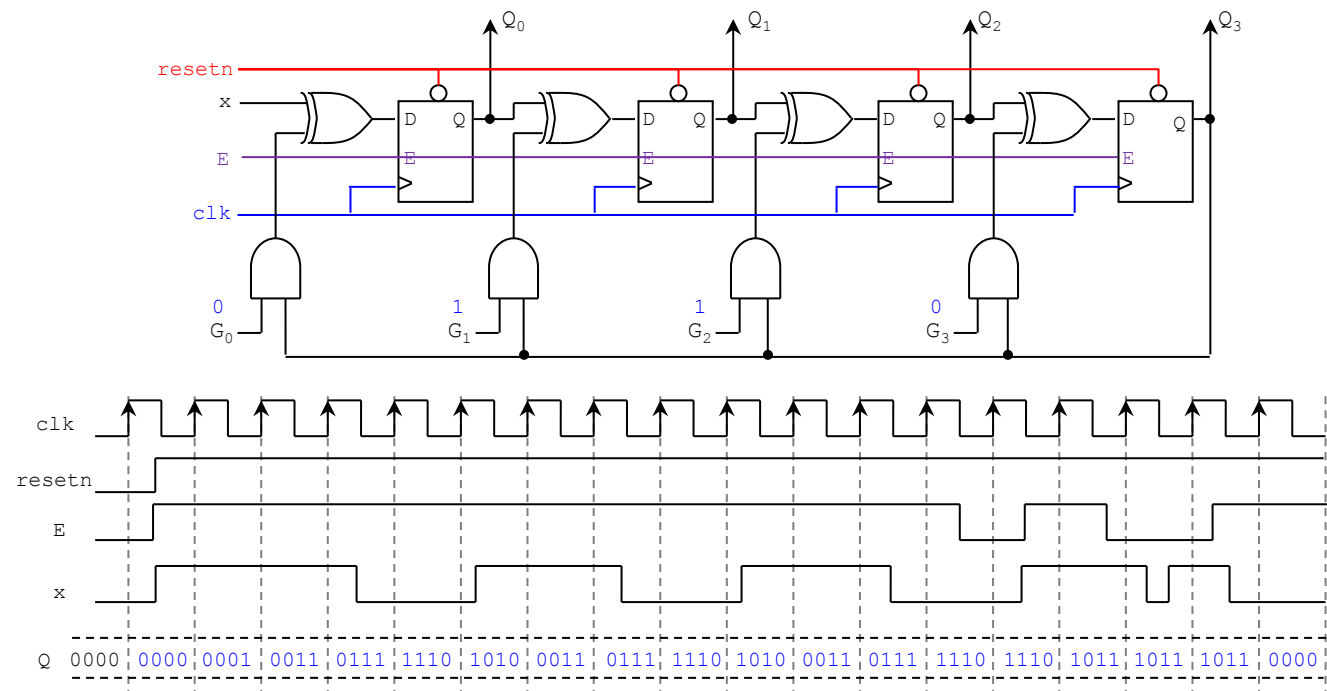
## PROBLEM 1 (10 PTS)

- Given the following circuit, complete the timing diagram.  
The LUT 6-to-6 implements the following function:  $OLUT = \lceil \sqrt{ILUT} \rceil$ , where  $ILUT$  is a 6-bit unsigned number.  
For example,  $ILUT = 53 (110101_2) \rightarrow OLUT = \lceil \sqrt{53} \rceil = 8 (001000_2)$



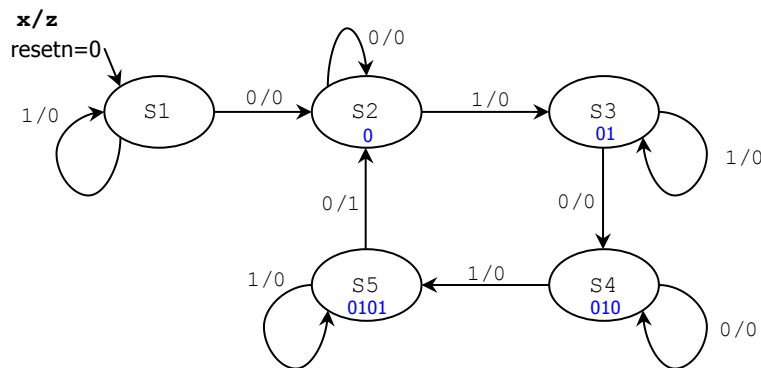
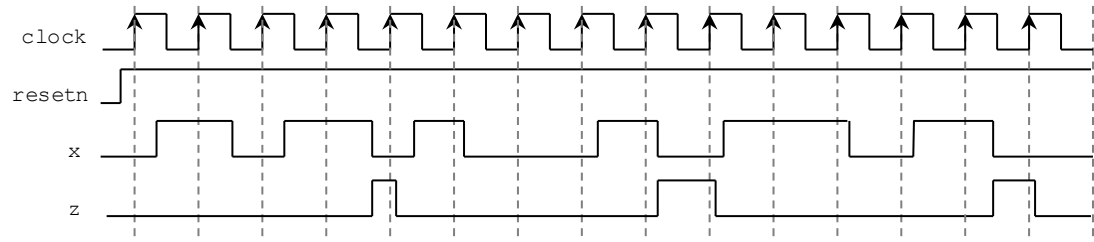
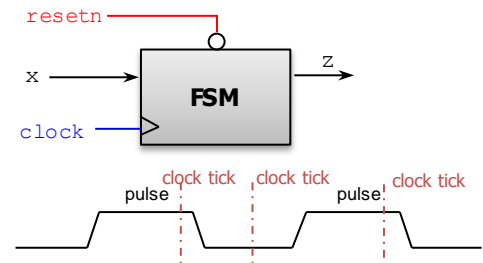
## PROBLEM 2 (12 PTS)

- Complete the timing diagram of the following circuit.  $G = G_3G_2G_1G_0 = 0110$ ,  $Q = Q_3Q_2Q_1Q_0$

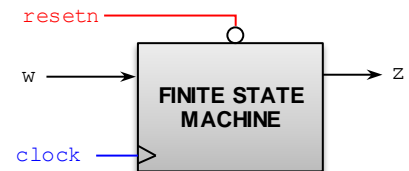


### PROBLEM 3 (21 PTS)

- Two-pulse Detector: The timing diagram shows the behavior of the circuit. The FSM generates  $z = 1$  when it detects two pulses. Note how in this design, the output  $z$  is 1 as soon as the second  $1 \rightarrow 0$  transition is detected. Once the two pulses are detected, the FSM looks for a new pair of pulses. Assumption: The circuit detects a '1' or a '0' on  $x$ , this happens on the rising clock edge.
- Draw the State Diagram (any representation) of this FSM (9 pts).



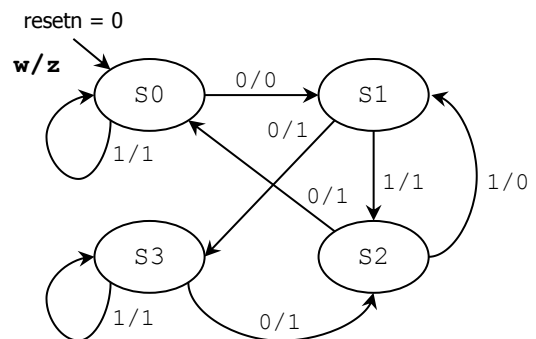
- The following FSM has 4 states, one input  $w$  and one output  $z$ . (12 pts)
- The excitation equations are given by:
  - $Q_1(t+1) \leftarrow Q_0(t)$
  - $Q_0(t+1) \leftarrow \overline{Q_1(t)} \oplus w$
- The output equation is given by:  $z = Q_0(t) + (Q_1(t) \oplus w)$



PRESENT STATE			NEXT STATE		
w	$Q_1Q_0(t)$		$Q_1Q_0(t+1)$	z	
0	0 0		0 1	0	
0	0 1		1 1	1	
0	1 0		0 0	1	
0	1 1		1 0	1	
1	0 0		0 0	1	
1	0 1		1 0	1	
1	1 0		0 1	0	
1	1 1		1 1	1	

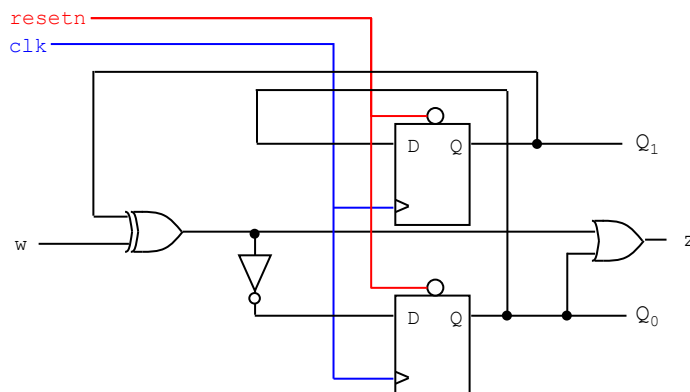


PRESENT STATE		NEXT STATE		z
w	STATE	STATE		
0	S0	S1		0
0	S1	S3		1
0	S2	S0		1
0	S3	S2		1
1	S0	S0		1
1	S1	S2		1
1	S2	S1		0
1	S3	S3		1



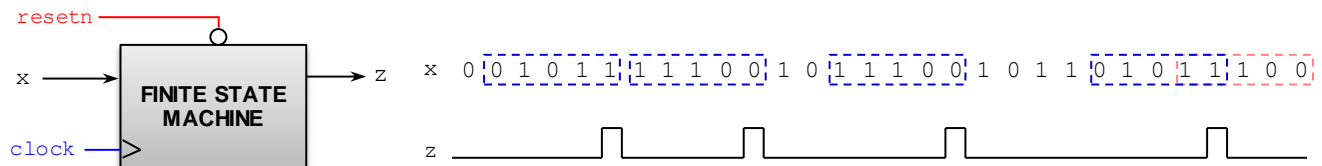
State Assignment:

S0: Q=00      S1: Q=01  
S2: Q=10      S3: Q=11

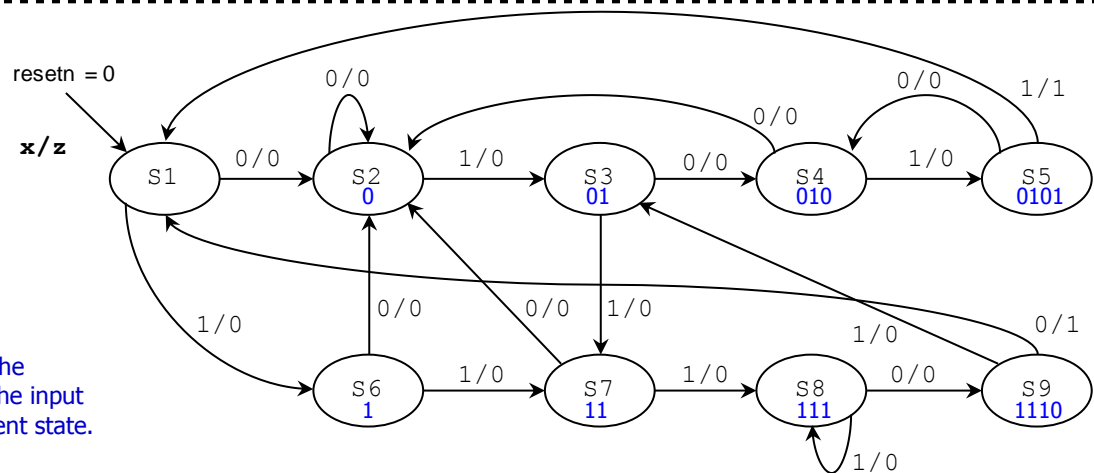


### PROBLEM 4 (11 PTS)

- Sequence detector: This FSM has to generate  $z = 1$  when it detects the sequence 01011 or 11100. Once the sequence is detected, the circuit looks for a new sequence. Note that once we start detecting a sequence, we prioritize the sequence that we have over the other (e.g.: last sequence inside a dotted red rectangle is not considered).



- ✓ Draw the State Diagram (any representation) and provide the State Table of this circuit with input  $x$  and output  $z$ .
- ✓ Which type is this FSM? ~~(Mealy)~~ (Moore) Why? \_\_\_\_\_



This is a Mealy FSM. The output  $z$  depends on the input as well as on the present state.

\* Excitation Table shown only for reference.

State Assignment:

S1: Q=0000      S2: Q=0001  
S3: Q=0010      S4: Q=0011  
S5: Q=0100      S6: Q=0101  
S7: Q=0110      S8: Q=0111  
S9: Q=1000

PRESENT		NEXT	
x	STATE	STATE	z
0	S1	S2	0
0	S2	S2	0
0	S3	S4	0
0	S4	S2	0
0	S5	S4	0
0	S6	S2	0
0	S7	S2	0
0	S8	S9	0
0	S9	S1	1
1	S1	S6	0
1	S2	S3	0
1	S3	S7	0
1	S4	S5	0
1	S5	S1	1
1	S6	S7	0
1	S7	S8	0
1	S8	S8	0
1	S9	S3	0



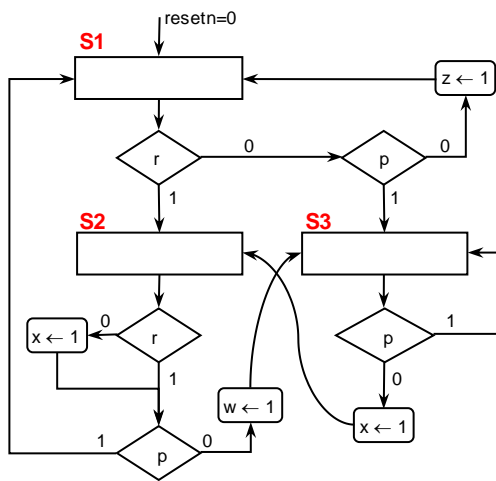
PRESENT STATE					NEXTSTATE				
x	$Q_3Q_2Q_1Q_0(t)$				$Q_3Q_2Q_1Q_0(t+1)$				z
0	0	0	0	0	0	0	0	1	0
0	0	0	0	1	0	0	0	1	0
0	0	0	1	0	0	0	1	1	0
0	0	0	1	1	0	0	0	1	0
0	0	1	0	0	0	0	1	1	0
0	0	1	0	1	0	0	0	1	0
0	0	1	1	0	0	0	0	1	0
0	0	1	1	1	1	0	0	0	0
0	1	0	0	0	0	0	0	0	1
0	1	0	0	1	X	X	X	X	X
0	1	0	1	0	X	X	X	X	X
0	1	0	1	1	X	X	X	X	X
0	1	1	0	0	X	X	X	X	X
0	1	1	0	1	X	X	X	X	X
0	1	1	1	0	X	X	X	X	X
0	1	1	1	1	X	X	X	X	X
1	0	0	0	0	0	1	0	1	0
1	0	0	0	1	0	0	1	0	0
1	0	0	1	0	0	1	1	0	0
1	0	0	1	1	0	1	0	0	0
1	0	1	0	0	0	0	0	0	1
1	0	1	0	1	0	1	1	0	0
1	0	1	1	0	0	1	1	1	0
1	0	1	1	1	0	1	1	1	0
1	1	0	0	0	0	0	1	0	0
1	1	0	0	1	X	X	X	X	X
1	1	0	1	0	X	X	X	X	X
1	1	0	1	1	X	X	X	X	X
1	1	1	0	0	X	X	X	X	X
1	1	1	0	1	X	X	X	X	X
1	1	1	1	0	X	X	X	X	X
1	1	1	1	1	X	X	X	X	X

## PROBLEM 5 (28 PTS)

- Draw the State Diagram (in ASM form) of the FSM whose VHDL description is shown below. (5 pts)
- Complete the Timing Diagram. (7 pts)
- Provide the State Table and the Excitation Table. Is it a Mealy or a Moore FSM? (6 pts).
- Provide the excitation equations and the Boolean output equations (simplify your circuit: K-maps or Quine-McCluskey).
- Sketch the circuit. (3 pts)

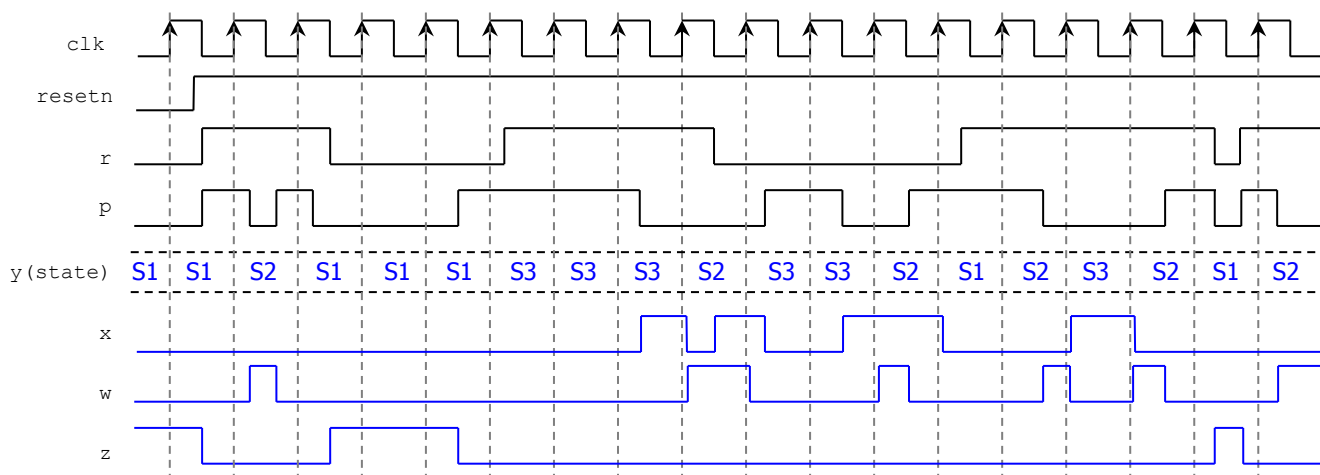
```
library ieee;
use ieee.std_logic_1164.all;

entity myfsm is
  port ( clk, resetn: in std_logic;
        r, p: in std_logic;
        x, w, z: out std_logic);
end myfsm;
```



```
architecture behavioral of myfsm is
  type state is (S1, S2, S3);
  signal y: state;
begin
  Transitions: process (resetn, clk, r, p)
  begin
    if resetn = '0' then y <= S1;
    elsif (clk'event and clk = '1') then
      case y is
        when S1 =>
          if r = '1' then
            y <= S2;
          else
            if p = '1' then y <= S3; else y <= S1; end if;
          end if;
        when S2 =>
          if p = '1' then y <= S1; else y <= S3; end if;
        when S3 =>
          if p = '1' then y <= S3; else y <= S2; end if;
      end case;
    end if;
  end process;

  Outputs: process (y, r, p)
  begin
    x <= '0'; w <= '0'; z <= '0';
    case y is
      when S1 => if r = '0' then
                    if p = '0' then
                      z <= '1';
                    end if;
                  end if;
      when S2 => if r = '0' then x <= '1'; end if;
                  if p = '0' then w <= '1'; end if;
      when S3 => if p = '0' then x <= '1'; end if;
    end case;
  end process;
end behavioral;
```



State Table and Excitation Table:

PRESENT STATE		NEXT STATE	x w z		
r p	STATE				
0 0	S1	S1	0 0 1		
0 0	S2	S3	1 1 0		
0 0	S3	S2	1 0 0		
0 1	S1	S3	0 0 0		
0 1	S2	S1	1 0 0		
0 1	S3	S3	0 0 0		
1 0	S1	S2	0 0 0		
1 0	S2	S3	0 1 0		
1 0	S3	S2	1 0 0		
1 1	S1	S2	0 0 0		
1 1	S2	S1	0 0 0		
1 1	S3	S3	0 0 0		



PRESENT STATE				NEXTSTATE				
r	p	$Q_1Q_0(t)$		$Q_1Q_0(t+1)$		x	w	z
0	0	0	0	0	0	0	0	1
0	0	0	1	1	0	1	1	0
0	0	1	0	0	1	1	0	0
0	0	1	1	X	X	X	X	X
0	1	0	0	1	0	0	0	0
0	1	0	1	0	0	1	0	0
0	1	1	0	1	0	0	0	0
0	1	1	1	X	X	X	X	X
1	0	0	0	0	1	0	0	0
1	0	0	1	1	0	0	1	0
1	0	1	0	0	1	1	0	0
1	0	1	1	X	X	X	X	X
1	1	0	0	0	1	0	0	0
1	1	0	1	0	0	0	0	0
1	1	1	0	1	0	0	0	0
1	1	1	1	X	X	X	X	X

State Assignment:

S1:  $Q=00$  S2:  $Q=01$

S3:  $Q=10$

This is a Mealy FSM. The outputs  $x, w, z$  depend on the input as well as on the present state.

Minimization, Excitation equations (including Boolean output equations), and circuit implementation:

$$Q_1(t+1) \leftarrow \bar{r}p\bar{Q}_0(t) + pQ_1(t) + \bar{p}Q_0(t)$$

$$Q_0(t+1) \leftarrow rQ_1(t)\bar{Q}_0(t) + \bar{p}Q_1(t)$$

$$x = \bar{p}Q_1(t) + \bar{r}Q_0(t)$$

$$w = \bar{p}Q_0(t)$$

$$z = \bar{r}\bar{p}Q_1(t)\bar{Q}_0(t)$$

$Q_1(t+1)$

rp	00	01	11	10
$Q_1Q_0$				
00	0	1	0	0
01	1	0	0	1
11	X	X	X	X
10	0	1	1	0

$Q_0(t+1)$

rp	00	01	11	10
$Q_1Q_0$				
00	0	0	1	1
01	0	0	0	0
11	X	X	X	X
10	1	0	0	1

$x$

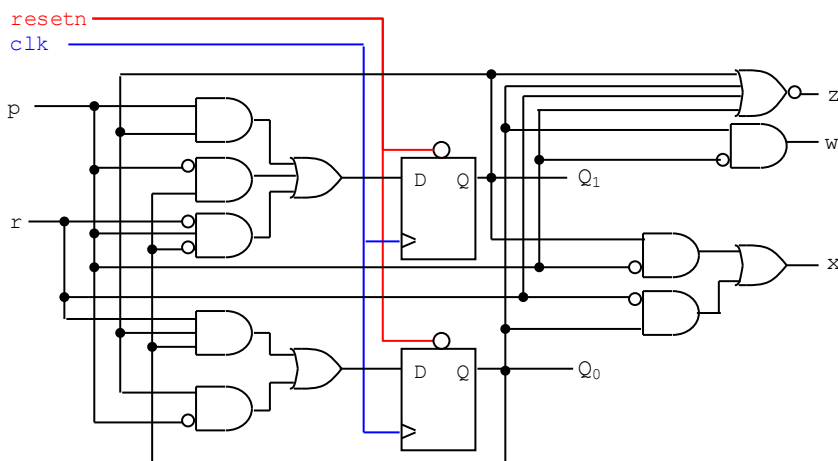
rp	00	01	11	10
$Q_1Q_0$				
00	0	0	0	0
01	1	1	0	0
11	X	X	X	X
10	1	0	0	1

$w$

rp	00	01	11	10
$Q_1Q_0$				
00	0	0	0	0
01	1	0	0	1
11	X	X	X	X
10	0	0	0	0

$z$

rp	00	01	11	10
$Q_1Q_0$				
00	1	0	0	0
01	0	0	0	0
11	X	X	X	X
10	0	0	0	0



## PROBLEM 6 (18 PTS)

- “Counting 0’s” Circuit: It counts the number of bits in register  $A$  that has the value of ‘0’.
- ✓ Example: for  $n = 8$ : if  $A = 00110010$ , then  $C = 0101$ .
- ✓ The behavior (on the clock tick) of the generic components is as follows:

$m$ -bit counter (modulo- $n+1$ ): If  $E=0$ , the count stays.

```

if E = 1 then
  if sclr = 1 then
    Q ← 0
  else
    Q ← Q+1
  end if;
end if;

```

$n$ -bit Parallel access shift register: If  $E=0$ , the output is kept.

```

if E = 1 then
  if s_l = '1' then
    Q ← D
  else
    Q ← shift in 'din' (to the right)
  end if;
end if;

```

- Complete the timing diagram where  $n = 8, m = 4$ .  $A$  is represented in hexadecimal format, while  $C$  is in binary format.

